

SCOTT SALING

3D and VFX Artist

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PROFILE

Dedicated and innovative 3D artist and compositor since 2011, with more than eight years of experience with complex design and rendering software packages. Constantly and consistently performed in complex assignments, demonstrated knowledge of project management and scheduling, and spirit of service. Served until 2005 as an Officer in the U.S. Army Corps of Engineers, worked until 2010 as landscape designer and artist until branching out into new elements of design. I learn and adapt skills from diverse professions into a versatile toolkit that I continue to develop through personal study.

SKILLS

Management and Design:

- Project Management
- 3D Modeling/Texturing
- 3D Animation
- Compositing
- Architectural Previsualization
- Digital Drawing
- Digital Landscape Plans

Software Proficiency:

- Maya
- 3DS Max
- Unreal Engine 4
- Adobe After Effects
- Adobe Photoshop
- Adobe Illustrator
- Adobe InDesign
- Adobe Premiere Pro
- Quixel Suite
- Substance
- Nuke
- AutoCAD
- Land F/X

ACCOMPLISHMENTS

Provided compositing expertise and innovative methods for broadcast TV shows to include *Smash*, *Royal Pains*, *Borgia*, and *Damages*, and feature films such as *The Butler*. Integrated Land F/X into two landscape architecture firms, which greatly increased office speed in developing cost estimates, accuracy in accounting for irrigation GPMs, and cost-saving measures associated with these upgrades. Improved PBR Hawaii's project workflow by introducing Quixel Megascans materials and 3d objects and updating the current use of Substance with the introduction of a plugin for direct control of materials.

PROFESSIONAL EXPERIENCE

STAY AT HOME DAD

JUN 2020 – NOV 2021

Home | Lorton, VA 22079 and Orlando, FL 32832

- My young son's daycare/school closed due to COVID. I paused my career to take over as primary caretaker for my son.
- I managed his day-to-day activities and followed guided learning and play to help him continue to grow until he could return to school. I always knew I would rejoin the workforce after he went back to school, and I am ready to do so now.
- I am interested in a career that helps me further some of the skills I learned while out of the workforce, including the digital tutorials I studied.

3D ARCHITECTURE VISUALIZATION ARTIST AND PROJECT MANAGER

SEP 2017 – MAY 2019

Illustrate My Design | Old Town Alexandria, VA 22314

- Project manager and POC for multiple diverse projects simultaneously.
- Creating photorealistic renderings and animations on projects ranging from high end product shots to commercial and residential buildings and several large airports.
- Provided greenscreen and other visual effects to further enhance renderings and animations.
- Created and edited video presentations for clients.

COMPOSITOR, 3D ARTIST, AND PROJECT MANAGER

JAN 2014 – SEP 2017, MAY 2019 – MAY 2020

Bangalore VFX | Honolulu, HI 96797 and Lorton, VA 22079

- Work as lead VFX artist and designer, managing multiple projects with widely differing scope and clients simultaneously.
- Provide visual effects compositing, design, and technical consultation to broadcast TV shows, documentaries, commercials, and magazine advertisements.
- Work on shots from start through completion, to include scheduling and costing, tracking budgets, and approving contract payments.

LEAD COMPOSITOR

OCT 2011 – DEC 2013

The Molecule | 104 W. 29th St, Floor 5, New York, NY 10001

- Provide compositing, design, and technical consultation using Nuke and Maya, to broadcast TV shows to include *Smash* (Dreamworks, 2012-2013), *Royal Pains* (Universal, 2009-2016), *Borgia* (EOS, 2011-2014), and *Damages* (FX, 2007-2012).
- Provide compositing, design, and technical consultation using Nuke and Maya, to feature films to include *The Butler* (Lee Daniels, 2013), *Magic Magic* (Rip Cord Productions, 2013), *A.C.O.D. (Adult Children of Divorce)* (Black Bear Pictures, 2013), *Nature Calls* (Troop 41 Productions, 2012), and *Hellbenders* (Ambush Entertainment, 2012).
- Design, composite, and render shots from receipt through final edit.

LANDSCAPE DESIGNER AND PROJECT MANAGER

JUN 2009 – JUN 2010

Ki Concepts LLC | 677 Ala Moana Blvd., Suite 905, Honolulu, HI 96813

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- Designed and managed numerous landscape and irrigation plans and projects simultaneously within budgetary restrictions to include Kalo Charter School design, the Cliffs at Princeville, and several small projects on Kaneohe Marine Corps Base.
- Collaborated with engineers and project managers regarding landscape and irrigation design for smaller client projects.
- Managed construction detail design, specification writing and review, and project costing.

LANDSCAPE DESIGNER AND PROJECT MANAGER

MAY 2006 – MAY 2009

PBR Hawaii & Associates | 1001 Bishop Street, Suite 650, Honolulu, HI 96813

- Designed and managed numerous landscape and irrigation plans and projects simultaneously within budgetary restrictions to include Kapolei Commons, Target Honolulu West, Kapolei Urban Core Roads, and Kamakoa Phase 1.
- Collaborated with engineers and project managers regarding landscape and irrigation design for smaller client projects.
- Managed construction detail design, specification writing and review, and project costing.

MILITARY EXPERIENCE

ARMY ENGINEER OFFICER

OCT 2001 – MAY 2005

1st Engineer Battalion, U.S. Army | Fort Riley, KS, and FOB Ramadi, Iraq

- While deployed in a combat environment, provided mission critical imagery and environmental analysis to 1st Engineer Battalion commander and staff for operational safety planning.
- Commended for innovative mechanical analysis and reporting of roadside explosives that significantly increased the battalion's forensic reporting and patrol safety.
- Commended for creative design of single sheet pamphlets for soldiers on patrol to aid in roadside explosive identification and avoidance, additionally increasing patrol safety.
- While deployed in a combat environment, managed and provided oversight to supply, maintenance, and personnel functions for a two-hundred-person Army engineer company.
- Managed numerous small unit city development and international partnership projects with Iraqi and other national allies to support reconstruction in the Iraqi city of Ramadi.
- Commended for partnership, coordination, and city planning with Army Corps of Engineers reconstruction teams during reconstruction efforts in the city of Ramadi.

EDUCATION AND TRAINING

EDUCATION:

DIGITAL ARTS AND VISUAL EFFECTS (DAVE) SCHOOL

JUN 2010 – JUN 2011

Universal Studios | Orlando, FL 32801

Associate of Applied Science, Digital Arts and Visual Effects

WEST VIRGINIA UNIVERSITY

JUN 1996 – JUN 2001

Davis College of Agriculture, Natural Resources, and Design | Morgantown, WV

Bachelor of Science, Landscape Architecture
Reserve Officer Training Corps, 2nd Lieutenant

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TRAINING:

BASIC PROJECT MANAGER CERTIFICATION COURSE

DOL Coach | Manhattan, KS

JAN 2021

Completion

MIKE LIN'S BELOOSE GRAPHICS WORKSHOP

Mike Lin Studio | Manhattan, KS

JUN 2005

Graduate